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### LINE-UP

V (VISSIA): vocals, keyboard  
MD (Nich Davies): drumset, musical director  
GTR (Gareth Gilliland): lead guitar  
FOH (Arnel Ethier): production / mixing

### \*VISSIA PROVIDES:

Sound tech - mixes VISSIA's show using VISSIA's production gear  
Live production rig; X-32 Producer/Rack, SD-16 stage boxes + wireless IEM system  
All instruments needed  
All microphones needed for show  
18 - 20 XLR cables  
*\*full equipment list attached.*

### LOCAL TECH PROVIDES:

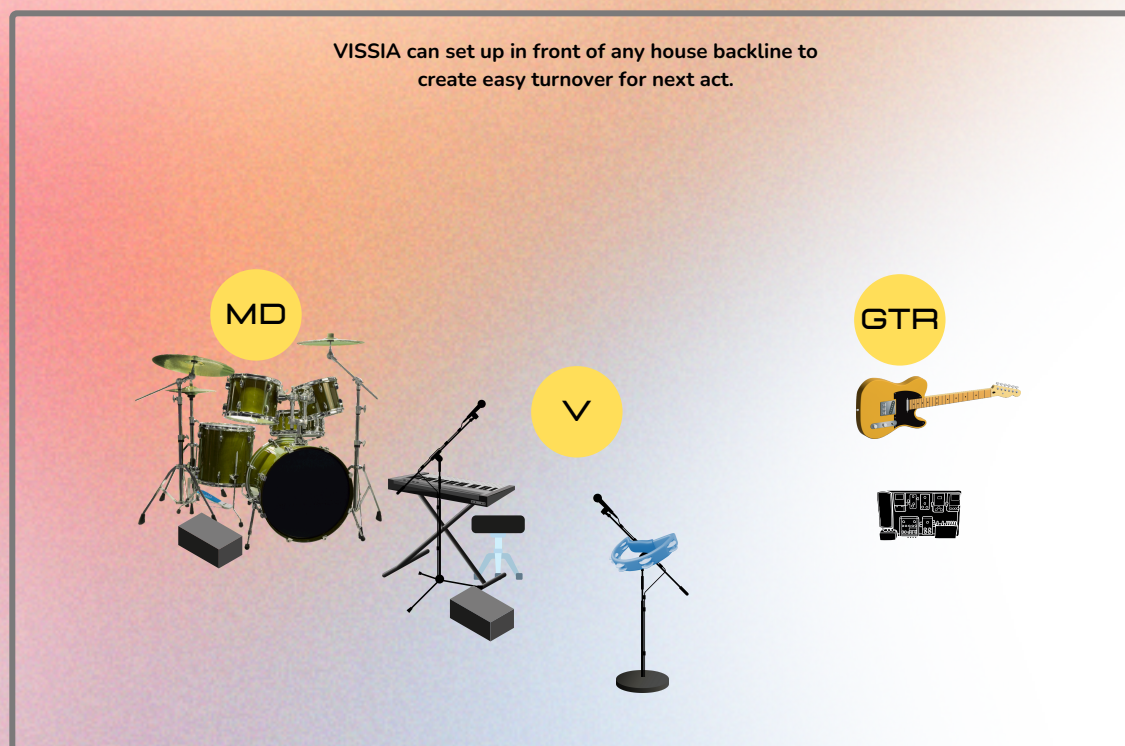
Microphone stands:

- **1x straight** stand with round base;
- **4x short** adjustable boom stands;
- **4x long** adjustable boom stands

\*\*Access to house mixer/PA via 4 XLR channels for a 2.1 stereo mix + optional mono side stage fill.  
Please keep the house EQ on to account for room acoustics and adjust as necessary.

### HOUSE PA INPUTS

CH.	INPUT DEVICE	SD-16	EQ REQS.	FOH NOTES
1	House PA Ch. 1	SD16 Out 5 - XLR	Normal stage side fill; venue EQ	Optional; do not send to FOH; only for onstage
2	House PA Ch. 2	SD16 Out 6 - XLR	LP filter around 80-90Hz. <b>Only send to subs.</b> (M/C)	Mono send for subs; blend subs for room
3	House PA Ch. 3	SD16 Out 7 - XLR	HP filter around 80-90 Hz depending on room / sub specifics	100% L
4	House PA Ch. 4	SD16 Out 8 - XLR	Normal EQ via house garphic/parametric for venue	100% R





## X-32 CHANNEL INPUT LIST

CH.	INST.	INPUT DEVICE	IN.CH.	X-32 IN	APOLLO IN	MIC. TYPE	STAND	FOH NOTES
1	Nord Drum L	SD16 (Drumset) - AES50A(2)	1 / A17	Aux In - 5	Apollo In - 5	Line-In (Stereo L)		Triggers off of acoustic kit and el. drum pads.
2	Nord Drum R	SD16 (Drumset) - AES50A(2)	2 / A18	Aux In - 6	Apollo In - 6	Line-In (Stereo R)		Routing into Apollo for FX; blends with acoustic kit
3	Kick In	SD16 (Drumset) - AES50A(2)	3 / A19			Beta 91	Inside drum port	<b>Requires +48V</b> ; d-drumCE Trigger for Nord Drum
4	Kick Out	SD16 (Drumset) - AES50A(2)	4 / A20			AKG D-112	<b>Short Boom</b>	
5	Snare Top	SD16 (Drumset) - AES50A(2)	5 / A21			DM20	Clip on drum	d-drumCE Trigger for Nord Drum
6	Snare Bottom	SD16 (Drumset) - AES50A(2)	6 / A22			NT5	<b>Short boom</b>	<b>Requires +48V</b>
7	Rack Tom 1	SD16 (Drumset) - AES50A(2)	7 / A23			e604	Clip on drum	d-drumCE Trigger for Nord Drum
8	Rack Tom 2	SD16 (Drumset) - AES50A(2)	8 / A24			e604	Clip on drum	d-drumCE Trigger for Nord Drum
9	Floor Tom 1	SD16 (Drumset) - AES50A(2)	9 / A25			e604	Clip on drum	d-drumCE Trigger for Nord Drum
10	Floor Tom 2	SD16 (Drumset) - AES50A(2)	10 / A26			e604	Clip on drum	
11	Overhead L	SD16 (Drumset) - AES50A(2)	11 / A27			SR25	<b>Boom</b>	<b>Requires +48V</b>
12	Overhead R	SD16 (Drumset) - AES50A(2)	12 / A28			SR25	<b>Boom</b>	<b>Requires +48V</b>
13	Hi-Hat	SD16 (Drumset) - AES50A(2)	13 / A29			C451	<b>Short Boom</b>	<b>Requires +48V</b>
14	Bass	SD16 (Drumset) - AES50A(2)	16 / A32	Aux In - 1	Apollo In - 1	DI Hi Z input	Direct into UA Apollo / X-32; optional onstage amp for stage sound only.	
15	Lead Gtr. L	SD16 (Front Stage) - AES50A	9 / A9			XLR (Direct In)		Stereo Send from Amp Modelling system
16	Lead Gtr. R	SD16 (Front Stage) - AES50A	10 / A10			XLR (Direct In)		AxFx8
17	Rhythm Gtr.	SD16 (Front Stage) - AES50A	15 / A15	Aux In - 2	Apollo In - 2	DI Hi Z input		Direct in to UA Apollo / X-32 amp modelling
18	Acoustic Gtr.	SD16 (Front Stage) - AES50A	16 / A16			DI / Pedal		Fishman Aura Acoustic DI
19	Korg SV-1 L	SD16 (Front Stage) - AES50A	3 / A3			XLR (Direct In)		Has direct XLR outputs (stereo)
20	Korg SV-1 R	SD16 (Front Stage) - AES50A	4 / A4			XLR (Direct In)		
21	OB-6 L	SD16 (Front Stage) - AES50A	5 / A5			Line-In (Stereo L)		Direct into SD16 (line-in)
22	OB-6 R	SD16 (Front Stage) - AES50A	6 / A6			Line-In (Stereo R)		Stereo Synth
23	Roland VR-09 L	SD16 (Front Stage) - AES50A	7 / A7			Line-In (Stereo L)		Direct into SD16 (line-in)
24	Roland VR-09 R	SD16 (Front Stage) - AES50A	8 / A8			Line-In (Stereo R)		Stereo Synth / Organ / Keys
25	VISSIA Vox	Apollo 8 - Quad	3	Aux In - 3	Apollo In - 3	ew100 G4	<b>Straight + Boom</b>	Main Lead Vocal Mic. (handheld wireless)
26	Backing Vox	SD16 (Front Stage) - AES50A	2 / A2	Aux In - 4	Apollo In - 4	Beta87a	<b>Boom</b>	<b>Requires +48V</b> ; keyboard/synth vocal
27	EMPTY							
28	Click	USB Card in - 28	C28			Pro Tools Tracks		***NOT SENT TO FOH***
29	Tracks L	USB Card in - 29	C29			Pro Tools Tracks		
30	Tracks R	USB Card in - 30	C30			Pro Tools Tracks		
31	EMPTY							
32	EMPTY							

## NOTES:

## OUTPUTS

DEVICE	OUTPUT	X-32 USER OUT	X-32 SEND / BUS	TO DEVICE / FOH	FREQ. MHZ	NOTES:
X-32 Local	1	UserOut 1	Mix Bus 1	VISSIA IEM - CAD CH. 1	903.825	
X-32 Local	2	UserOut 2	Mix Bus 2	BASS IEM - CAD CH. 2	904.875	
X-32 Local	3	UserOut 3	A32 Direct	Into Apollo 1 - Bass GTR		
X-32 Local	4	UserOut 4	A15 Direct	Into Apollo 2 - Rhythm GTR		
X-32 Local	5	UserOut 5		Empty		
X-32 Local	6	UserOut 6	A2 Direct	Into Apollo 4 - BG Vox		
X-32 Local	7	UserOut 7	A17 Direct	Into Apollo 5 - Nord Drum L		
X-32 Local	8	UserOut 8	A18 Direct	Into Apollo 5 - Nord Drum R		
X-32 Local	Aux Out - 1		Mix Bus 3	LEAD GTR IEM - CAD CH. 3	905.325	
X-32 Local	Aux Out - 2		Mix Bus 4	BG VOX IEM - CAD CH. 4	905.975	
X-32 Local	Aux Out - 3		Mix Bus 5	Extra IEM - CAD CH. 5	906.575	
X-32 Local	Aux Out - 4		Mix Bus 6	Extra IEM2 - CAD CH. 6	907.225	
X-32 Local	Aux Out - 5		Mix Bus 7	Extra IEM3 - CAD CH. 7	908.425	
X-32 Local	Aux Out - 6		Mix Bus 8	Extra IEM4 - CAD CH. 8	909.075	
Apollo 8 - Quad	1		X-32 Local Out3	Into X-32 - Aux In 1		
Apollo 8 - Quad	2		X-32 Local Out4	Into X-32 - Aux In 2		
Apollo 8 - Quad	3		VISSIA Wireless Vox	Into X-32 - Aux In 3		
Apollo 8 - Quad	4		X-32 Local Out6	Into X-32 - Aux In 4		
Apollo 8 - Quad	5		X-32 Local Out7	Into X-32 - Aux In 5		
Apollo 8 - Quad	6		X-32 Local Out8	Into X-32 - Aux In 6		
Apollo 8 - Quad	7			Empty		
Apollo 8 - Quad	8			Empty		
SD16 AESA (Front)	1	UserOut 9		Empty		
SD16 AESA (Front)	2	UserOut 10		Empty		
SD16 AESA (Front)	3	UserOut 11		Empty		
SD16 AESA (Front)	4	UserOut 12		Empty		
SD16 AESA (Front)	5	UserOut 13	Matrix 6 (Stage Fill)	Stage / Side Fill (Mono)		
SD16 AESA (Front)	6	UserOut 14	M/C	Mono Sub		
SD16 AESA (Front)	7	UserOut 15	Main L	FOH L - (Main Out L)		
SD16 AESA (Front)	8	UserOut 16	Main R	FOH R - (Main Out R)		
SD16 AESA(2) (Drums)	1	UserOut 17	Mix Bus 9	DRUMS IEM L (wired, MG06)		
SD16 AESA(2) (Drums)	2	UserOut 18	Mix Bus 10	DRUMS IEM R (wired, MG06)		
SD16 AESA(2) (Drums)	3	UserOut 19	A32 Direct	Bass Amp/Cab send - for on-stage sound only		
SD16 AESA(2) (Drums)	4	UserOut 20		Empty		
SD16 AESA(2) (Drums)	5	UserOut 21	Matrix 6 (Stage Fill)	Stage / Side Fill (Mono)		
SD16 AESA(2) (Drums)	6	UserOut 22	M/C	Mono Sub		
SD16 AESA(2) (Drums)	7	UserOut 23	Main L	FOH L - (Main Out L)		
SD16 AESA(2) (Drums)	8	UserOut 24	Main R	FOH R - (Main Out R)		



## VISSIA EQUIPMENT LIST

**DRUM HIT**

Professional Grade (Sonor, DW, Gretsch)

1 x 22" Kick (no tom mounts)  
2 x 10", 12" Rack Toms  
2 x 14", 16" Floor Toms  
1 x 14" Snare Drum  
3 x Boom Cymbal Stands  
1 x Hihat Stand  
1 x Drum Throne (no back support)  
1 x Rack Tom Mount (for cymbal stand)  
1 x Single Kick Pedal (backup)

**Cymbals:**

13" Zildjian K Custom Hybrid Hihats  
17" Zildjian K Dark Thin Crash  
22" Sabian Artisan Vault Medium Ride  
18" Zildjian A Custom Medium Crash

*IF PROVIDING BACKLINE DRUMS: Please ensure working hardware, quality (new) drum heads, and adjustable drum throne.*

*IT WILL ALSO BE NECESSARY to install triggers and an electronic drum pad on the drums for the performance.*

**PRODUCTION RACK**

X-32 Producer or Rack  
CAD GXL IEM4 (CH1-4)  
CAD GXL IEM4 (CH5-8)  
Furman M-8X2  
Yamaha MG-06x (Drum IEM Mixer)  
2 x SD-16 Stage Boxes for X-32  
UAD Apollo 8 - QUAD  
TP-Link AX3000 Router  
iPad for mobile mixing

**MICROPHONES**

AKG D112  
AKG C451-B  
Earthworks DM20  
Earthworks SR25 (x2)  
Rode NT5  
Sennheiser e935 / ew100 G4 (wireless handheld microphone)  
Sennheiser e604 (x4)  
Shure Beta 91  
Shure Beta 87a

**ELECTRONIC DRUMS**

Nord Drum 2 x/ d-drum CE triggers (1 snare, 1 kick, 3 toms); Roland BT-1 Pad

**LEAD GUITAR**

AxFx8 (MultiFX Pedalboard) **stereo**

**KEYBOARDS**

Korg SV-1

**MONITORS**

Band travels with wireless in-ear-monitor system; in X-32 Rack